Adobe Photoshop CS5 Quick Reference

Menu bar

Toolbar

Panels

Project space/canvas
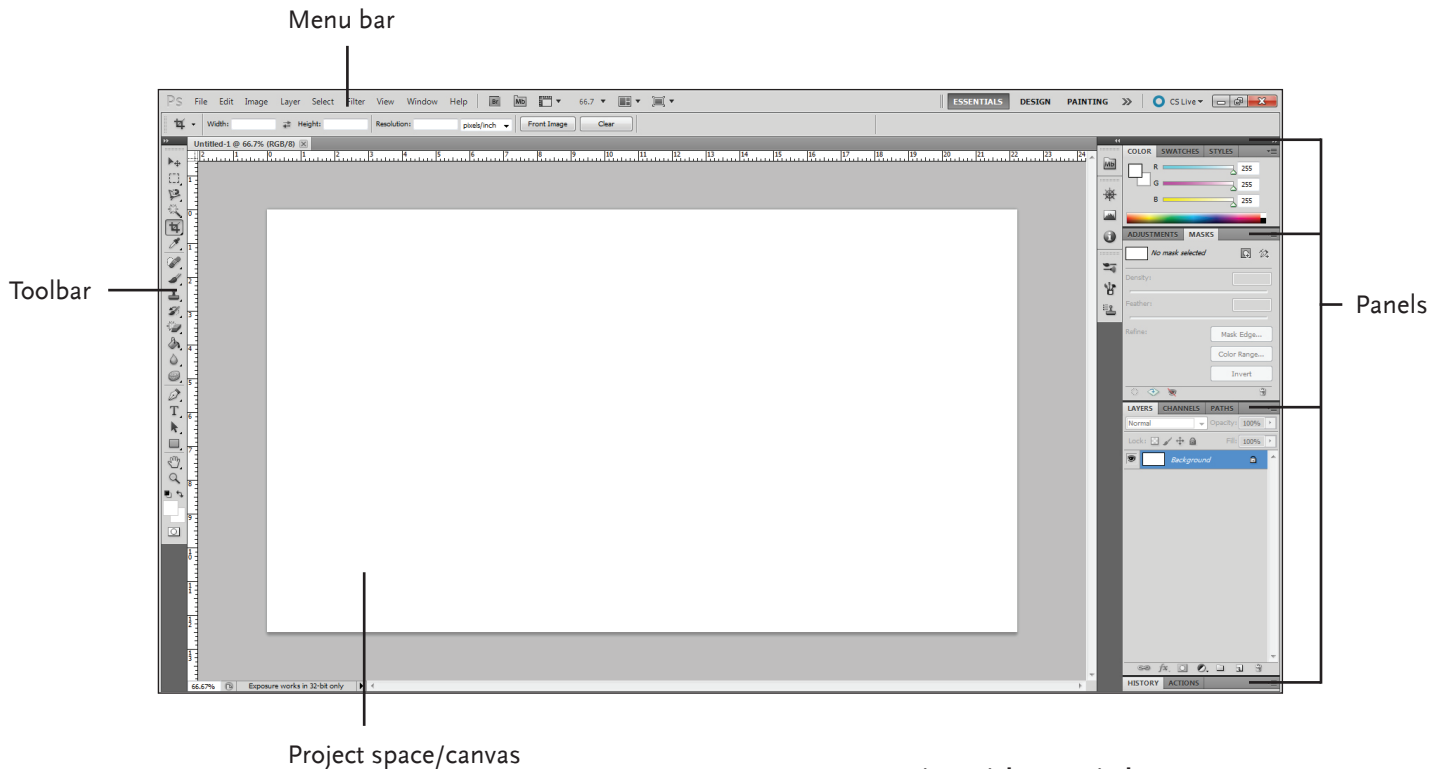
Starting a new project (Ctrl+N)

Click the "File" drop-down menu on the menu bar. The menu that opens up will have the "New..." option. The "New..." option gives the user the ability to name the project, set the width and height, resolution, color mode, and default background color.

Opening a project (Ctrl+O)

Click the "File" drop-down menu on the menu bar. The menu that opens up will have the "Open..." option, which will allow the user to navigate to an existing project or image and open it in Photoshop.
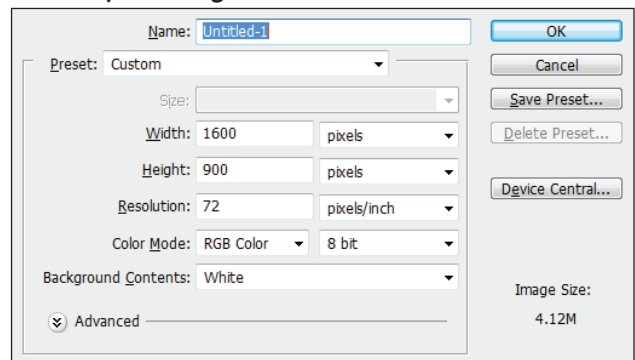
Saving a project (Ctrl+S)

Click the "File" drop-down menu on the menu bar. The menu that opens up will have the "Save..." option, which will allow the user to save the project he/she is currently working on.
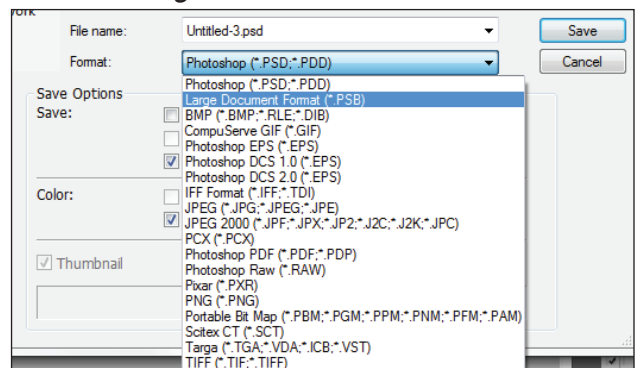
Save as... (Shift+Ctrl+S)

Click the "File" drop-down menu on the menu bar. The menu that opens up will have the "Save As..." option, which allows the user to save a new, separate version of the project, and choose between a variety of image file formats, including *.jpg, *.png, *.tiff, and *.psd.

New Project Dialogue Window

Name: Untitled-1	OK
Preset: Custom	Cancel
Size:	Save Preset...
Width: 1600 pixels	Delete Preset...
Height: 900 pixels	
Resolution: 72 pixels/inch	Device Central...
Color Mode: RGB Color 8 bit	
Background Contents: White	Image Size:
Advanced	4.12M

Save File Dialogue Window

File name: Untitled-3.psd   Save

Format: Photoshop (*.PSD;*.PDD)   Cancel

Save Options
Save:

Color:

Thumbnail

Photoshop (*.PSD;*.PDD)
Large Document Format (*.PSB)
BMP (*.BMP;*.RLE;*.DIB)
CompuServe GIF (*.GIF)
Photoshop EPS (*.EPS)
Photoshop DCS 1.0 (*.EPS)
Photoshop DCS 2.0 (*.EPS)
IFF Format (*.IFF;*.TDI)
JPEG (*.JPG;*.JPEG;*.JPE)
JPEG 2000 (*.JPF;*.JPX;*.JP2;*.J2C;*.J2K;*.JPC)
PCX (*.PCX)
Photoshop PDF (*.PDF;*.PDP)
Photoshop Raw (*.RAW)
Pixar (*.PXR)
PNG (*.PNG)
Portable Bit Map (*.PBM;*.PGM;*.PPM;*.PNM;*.PFM;*.PAM)
Scitex CT (*.SCT)
Targa (*.TGA;*.VDA;*.ICB;*.VST)
TIFF (*.TIF;*.TIFF)

Move Tool (V)
Drags objects around the project canvas.

Rectangular Marquee Tool (M)
Select a rectangular pixel area.
*Elliptical Marquee Tool
Select an elliptical pixel area.
*Single Row Marquee Tool
Selects a horizontal row of pixels.
*Single Column Marquee Tool
Selects a vertical row of pixels.

Lasso Tool (L)
Draw a freeform pixel area.
*Polygonal Lasso Tool
Draw straight lines around selected area.
*Magnetic Lasso Tool
Automaticaclly sticks to edges of defined areas.

Quick Selection Tool (W)
Select a pixel area of similar coloring.
*Magic Wand Tool
Select a pixel area of similar coloring.

Crop Tool (C)
Remove part of an image.
*Slice Tool
Draw a slice area.
*Slice Select Tool
Resize or relocate a slice.

Eyedropper Tool (I)
Click eyedropper cursor on the color you want to apply to the foreground.
*Color Sampler Tool
Click the image and view color information in the info palette.
*Ruler Tool
Calculates the distance between two points.
*Note Tool
Adds an invisible note to your project canvas.

Spot Healing Brush Tool (J)
Corrects imperfections wtih pixels around the trouble spot.
*Healing Brush Tool
Corrects imperfections with pixels around the trouble spot.
*Patch Tool
Repair selected area with pixels from a different area.
*Red Eye Tool
Repair red eye in selected area.

Brush Tool (B)
Draw soft brush strokes.
*Pencil Tool
Draw hard-edged freeform shapes.
*Color Replacement Tool
Paint over a targeted color with a new color.
*Mixer Brush Tool
Combine colors on the brush, vary paint wetness across a stroke, or mix colors on canvas.

Clone Stamp Tool (S)
Clone areas of an image and apply them elsewhere.
*Pattern Stamp Tool
Paint a predefined pattern, or create a custom pattern.

History Brush Tool (Y)
Paint from a previous history state or snapshot. Select the state or snapshot from the History palette.
*Art History Brush Tool
Similar to the History brush, but with more options.

Eraser Tool (E)
Erases pixels to the background color layer.
*Background Eraser Tool
Paints the background color or erases pixels.
Magic Eraser Tool
Converts the selected image area to transparency.

Gradient Tool (G)
Click and drag to fill with gradient of foreground and background colors.
*Paint Bucket Tool
Click to fill with foreground color.

Blur Tool
Smooth defined edges.
*Sharpen Tool
Focus soft edges.
*Smudge Tool
Smear pixels.

Dodge Tool (O)
Lighten areas of the image.
*Burn Tool
Darken areas of the image.
*Sponge Tool
Decrease or increase pixel color.

Pen Tool (P)
Click to add points to a path.
*Freeform Pen Tool
Draw a freeform path.
*Add Anchor Point Tool
Click on the path to insert an anchor point.
*Delete Anchor Point Tool.
Click on an anchor point to delete it from the path.
*Convert Point Tool
Smooth a corner or sharpen a curve.

Horizontal Type Tool (T)
Insert horizontal text into the image.
*Vertical Type Tool
Insert vertical text into the image.
*Horizontal Type Mask Tool
Create horizontal type-shaped selections.
*Vertical Type Mask Tool
Create vertical type-shaped selections.

Path Selection Tool (A)
Selects vectors, subpaths, shapes.
*Direct Selection Tool
Click to add points to a path.

Rectangle Tool (U)
Draw a rectangle filled with a foreground color.
*Rounded Rectangle Tool
Draw a rectangle with rounded corners.
*Ellipse Tool
Draw an oval shape.
*Polygon Tool
Draw a polygon shape.
*Line Tool
Draw a line.
*Custom Shape Tool
Create a shape or insert a predefined custom shape.

Hand Tool
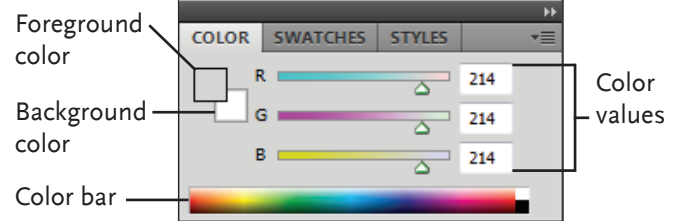Click and drag to move around in the page.
*Rotate View Tool
Non-destructively rotate the canvas.

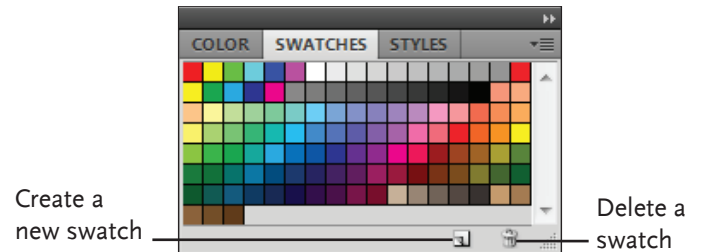**Zoom Tool (V) (Click to zoom in on an area, Alt+Click to zoom out)**
View the document close-up or far away.

Color Palette

Foreground color
Background color
Color bar
Color values

Create a new color, choose a different color model in the image, or modify a color.

Swatches Palette

Create a new swatch
Delete a swatch
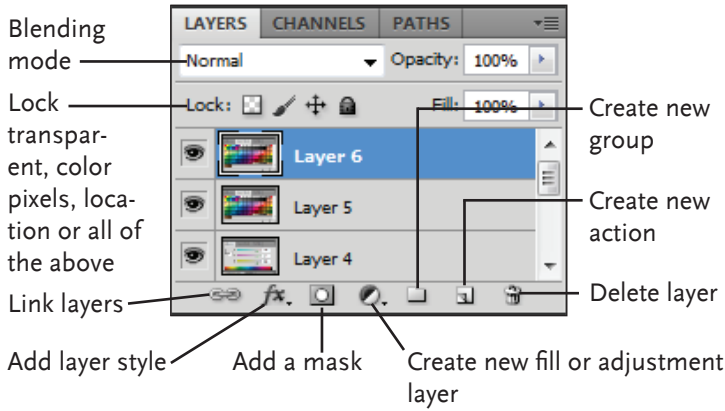
Create a new swatch, modify an existing swatch, or choose another color from the default color swatches.
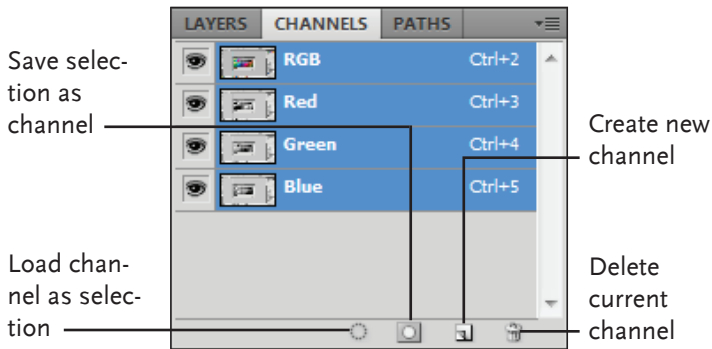
Styles Palette

Clear style
New style
Delete style

Fill a selected object with a predefined style, or apply styles using drawing tools.

Layers Palette

Blending mode

Lock transparent, color pixels, location or all of the above

Link layers

Add layer style

Add a mask

Create new group

Create new action
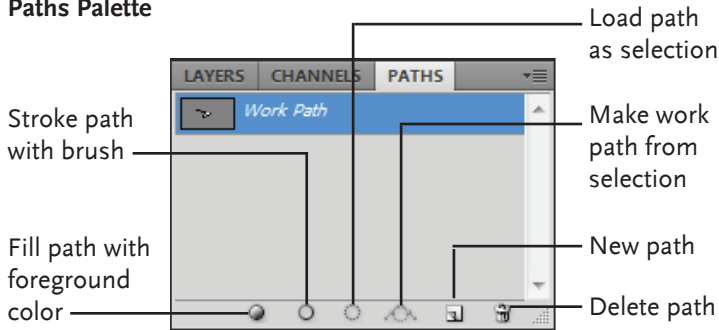
Delete layer

Create new fill or adjustment layer

Add, delete or edit layers, or insert objects in layers. Use layers to stack objects on top of one another in an organized fashion.
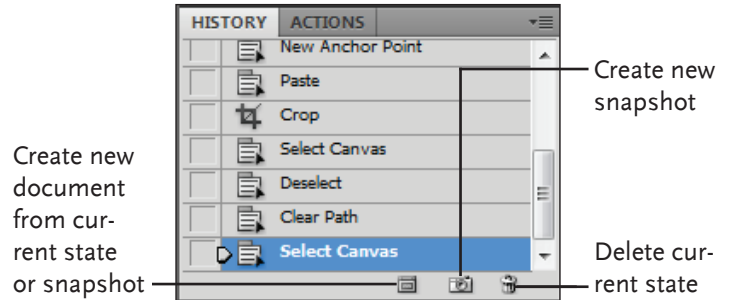
Channels Palette

Save selection as channel

Load channel as selection

Create new channel

Delete current channel

View individual color channels for the color model used in the image.

Paths Palette

Stroke path with brush

Fill path with foreground color
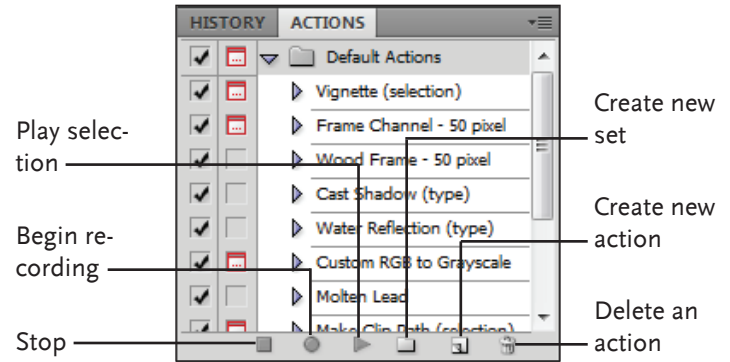
Load path as selection

Make work path from selection

New path

Delete path

Each path in the image appears in this palette. Select a path to edit or view it in the project

History Palette

Create new document from current state or snapshot

Create new snapshot

Delete current state

Undo or redo actions, or create a new image from a previous state or snapshot.

Actions Palette

Play selection

Begin recording

Stop

Create new set

Create new action

Delete an action

Play a pre-defined action, create your own action, or edit or delete an action.